Václav

Werewolf

Player: Michael Slosson

Character ID: Status: Dead

Tribe: Shadow Lords Auspice: Ragabash

Breed: Homid

Rage: 3 000 Glory: 1.6

9 Physical Traits: oo Aggressive x2 00Deadly x2 00Dexterous x2

0 Tireless 00

Tough x2

0 Negative Physical Traits:

0 Honor:

56 Abilities:

OOOOO Athletics x5 Awareness O 000 Brawl x3 000Dodge x3 00Empathy x2 Etiquette 0 Fast-Draw O

OOOOO Firearms x5 OO Investigation x2 O Linguistics

00Lore: Garou x2

Lore: Silver Record of the Sept of the Blazing Sun O

O Lore: Spirit

Lore: Tribe: Bone Gnawers O O Lore: Tribe: Fianna

Lore: Tribe: Shadow Lords x2 OO

O Lore: Umbra O Lore: Vampire O Lore: Weaver O Lore: Wyld O Lore: Wyrm 000 Melee x3 0000 Occult x4 00 Primal Urge x2 00Repair x2 00Rituals x2 00Stealth x2 O Subterfuge 000 Survival x3

10 Backgrounds:

O Ancestors Contacts O 000 Fetish x3 Pure Breed x2 OO 000 Resources x3

Experience Unspent: 25 Total Experience Earned: 84

Narrator:

Rank: Cliath Pack: Law breakers

Totem: Camp:

Gnosis: 2 OO Wisdom: 2.5

7 Social Traits:

OO Charismatic x2 00Diplomatic x2 O Intimidating 0 Manipulative

O Witty

1 Negative Social Traits:

Condescending

0 Glory:

Gifts:

Homid: Master of Fire (basic) Ragabash: Blur of the Milky Eye (basic)

Shadow Lords: Fatal Flaw (basic) Shadow Lords: Luna's Armor (basic)

Date Printed: April 24, 2011

Last Modified: April 18, 2011 Starting Date: June 1, 2010

9 Mental Traits:

Alert

Flexible

0 Negative Mental Traits:

Knowledgeable x5

Observant x2

Demeanor: Traditionalist

Spirit Notoriety: 0

Willpower: 3 OOO

Nature: Sage

Position:

Honor: 1.9

00000

0 Wisdom:

O

0

00

Rites:

Accord: Rite of Cleansing (basic) Accord: Rite of Contrition (basic) Basic: Rite of Packs Blood Caern: Moot Rite (basic) Minor: Greet the Moon Minor: Greet the Sun Minor: Prayer for the Prey Mystic: Baptism of Fire (basic)

Rite of the Peacock

0 Influences:

Other Features:

Wounded x2

Merits: Flaws: Alcohol Tolerance (1) Addiction (3) Ambidextrous (1) Eidetic Memory (2) Dangerous Secret (1) Overconfident (2) Luck (3) Strict Carnivore (1)

Equipment: **Health Levels:** O (Fetishes and Talens) Luna's Armor cobb .50cal Sniper Rifle x2 (+3, 2 Lethal, Clumsy, Loud) 000 Riot Gear x3 Colt M1911 (+2, 2 Lethal) 00Healthy x2 Combat Shotgun (+3, 2 Lethal, Loud)

Computer with Aircard (High end laptop with an Air Card for mobile internet access) Bruised x3 OO

Knife (+2, 1 Lethal, Short) Incapacitated $^{\rm O}$

Riot Sheild (+2, Clumsy, Heavy) O Mortally Wounded

Riot Suit x4 (+0, 3 Armor Levels, Clumsy, Heavy)

Submachine Gun (+2, 2 Lethal, Loud)

Notes:

Law breakers: Hubcap (Alpha)

Packed to American Dream:

2 Empthy

2 Athletics

Cannot get lost when in the U.S.

Non-combat Equipment:

On his Person

|- Lighter

|-Tin w/ drugs

-Note book & writing tools

Backpack (Deticated)

Experience History: All Dates

Date	Change	Reason	
June 13, 2010	4 earned	Attendance (2), Cub (1), Costume (1)	
June 14, 2010	1 spent	Firearms	
June 27, 2010	4 earned	Attend 2, cost 1, cub 1	
July 11, 2010	4 earned	Attendance (2), Cub (1), Costume (1)	
July 25, 2010	4 earned	Attendance (2), Cub (1), Costume (1)	
August 8, 2010	4 earned	Attentance (2), Costuming (1), Cub (1)	
August 14, 2010	2 spent	Purchased Linguistics, Tough.	
August 22, 2010	4 earned	Attend (2), Cub (1), Custume (1)	
September 5, 2010	4 earned	Attendance (2), Cub (1), Costume (1)	
September 6, 2010	2 spent	Purchased Accord: Rite of Cleansing (Free), Brawl, Lore: Garou.	
September 19, 2010	4 earned	Attendance, cub, coustum	
September 25, 2010	5 spent	Purchased Athletics, Dodge, Melee, Primal Urge, Survival.	
October 3, 2010	4 earned	Attendance (2), Cub (1), Costume (1)	
October 4, 2010	3 spent	Purchased Aggressive x2, Tough.	
October 4, 2010	6 spent	Purchased Rage x2.	
October 17, 2010	4 earned	Attend [2], Cub [1], Costume [1]	
October 22, 2010	0 spent	Purchased Accord: Rite of Contrition. (Free)	
October 23, 2010	2 spent	Purchased: Lore: Umbra, Lore: Vampire	
November 14, 2010	4 earned	Attend (2), Cub (1), Cost (1)	
November 15, 2010	3 spent	Purchased Gnosis.	
November 15, 2010	7 spent	Purchased Lore: Garou, Lore: Spirit, Minor: Breath of Gaia, Minor: Greet the	
		Moon, Minor: Greet the Sun,	
November 28, 2010	4 earned	Attend (2), Cub (1), Cost (1)	
November 29, 2010	6 spent	Athletics x2, Brawl, Dodge, Survival x2	
November 29, 2010	2 spent	Purchased Investigation, Stealth,	
December 12, 2010	4 earned	Attendance (2), Cub (1), Costume (1)	
December 13, 2010	4 spent	Purchased Athletics, Firearms x2,	
December 26, 2010	4 earned	Attendance (2), Cub (1), Costume (1)	
January 16, 2011	4 earned	Attendance (2), Cub (1), Costume (1)	
January 24, 2011	4 earned	Attendance (2), Cub (1), Costume (1)	
January 25, 2011	1 spent	Purchased Repair.	

February 6, 2011 1 spent Purchased Rituals.

February 6, 2011 4 earned Attendance (2), Cub (1), Costume (1)
February 20, 2011 4 earned Attendance (2), Cub (1), Costume (1)
February 21, 2011 2 spent Purchased Manipulative, Rituals.

March 6, 2011 4 earned Attendance (2), Cub (1), Costume (1)

March 7, 2011 12 spent Purchased Fast-Draw, Firearms, Stealth. Investagation, Alert Primal Urge, Repair, Shadow Lords: Luna's Armor., Awareness, Observant. Subterfuge

March 20, 2011 4 earned Attendance (2), Cub (1), Costume (1)

March 20, 2011 0 spent Purchased Athletics x2 April 4, 2011 4 earned Attendance, etc

(Fetishes and Talens)

Fetish

User Information

Click the "Details" Tab! x1 O

Appearance: 1. Click "Data Exchange" under the File menu.

2. Click the "Load Data" button.

3. Navigate to your Grapevine folder. Select the file "Fetishes and Talens.gex" and click OK.

4. Click OK to confirm the list of loaded Fetishes and Talens and click Close to exit the Exchange Data window.

5. Done! Enjoy the new items!

Powers: Follow these instructions to load Fetishes and Talens into your game!

cobb .50cal Sniper Rifle

Equipment +3 Traits Ranged Weapon 2 Lethal

High-Caliber Clumsy

Loud

Powers: High-Cal: Make a simple text for +1 Lethel

cobb .50cal Sniper Rifle

Equipment +3 Traits

Ranged Weapon 2 Lethal High-Caliber

Clumsy

Loud

Concealability: Pocket

Powers: High-Cal: Make a simple text for +1 Lethel

Colt M1911

Equipment +2 Traits

Weapon 2 Lethal High-Caliber

Powers: High-Cal: Make a simple text for +1 Lethel

Combat Shotgun

Equipment +3 Traits Concealability: None

Ranged Weapon 2 Lethal Fully Automatic Loud

Fully Automatic Mass-Trauma Spray

Two-Hand Requirement

Computer with Aircard

Equipment

<u>Powers</u>: High end laptop with an Air Card for mobile internet access

Knife Equipment Weapon	+2 Traits 1 Lethal Speed	Concealability: Pocket Short
Riot Sheild Equipment	+2 Traits	Clumsy
Appearance: The word 'Pol	ice' is covered in ducktape	Heavy
Riot Suit Equipment Armor	3 Armor Levels	Clumsy Heavy
Riot Suit Equipment Armor	3 Armor Levels	Clumsy Heavy
Riot Suit Equipment Armor	3 Armor Levels	Clumsy Heavy
Riot Suit Equipment Armor	3 Armor Levels	Clumsy Heavy
Submachine Gun Equipment Ranged Weapon	+2 Traits 2 Lethal Fully Automatic Spray (5 targets, 10 ft.)	Concealability: Jacket Loud